

STONE INTERIORS

Designer

Stone Interiors is known for creating thoughtful interiors designed with a sense of place.

How We Work

The elements of our process are the fundamentals of classic storytelling: who, what, where, when, why and how. We listen intently to our client to gather this information. Then, we begin exploring the layers of possibilities.

Many creative solutions evolve via the camaraderie and interplay of ideas. We consider our collaborators - from ceramicists and specialty finishers to lighting designers and textile houses - part of our team. The longevity of these relationships deepens our partners' understanding of Stone Interiors' way of thinking and our love of detail. The beauty of every design is studied and intentional. The effect is one of ease, comfort, and delight.

Primary Function

The Designer works closely with the Project Manager and Senior Designer to support the design process, meeting project objectives according to design intent and schedule.

Key Responsibilities

- Support all aspects of design process from concept through installation, sharing responsibility for the success of our projects
 - Generate furniture plans, elevations, construction documents & custom furniture documents
 - Research, development of concepts and sourcing
 - Maintain up-to-date, detailed, and organized project files and materials
 - Utilize purchasing software, task management application and other company standards
 - Work with Senior Designer to prepare client presentations, project deliverables, meeting objectives
 - Facilitate client and internal meetings, installations, and post-project follow-up
 - Support the ordering process (request quotes, writing specifications and update team members as necessary)
 - Attend construction, client and site meetings
 - Coordinate with subcontractors & custom vendors
 - Communicate with clients professionally
- Cultivate an enthusiastic, creative, proactive attitude on projects as well within the team

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Skills, Knowledge, Experience – must have proficiency in all areas

- Minimum of 5 years of progressive experience as a Designer in high-end, residential interior design
- BS/ BFA degree in Interior Design/ Interior Architecture, or Architecture
- AutoCAD, Adobe Creative Suite (Illustrator, Photoshop)
- Microsoft Office Suite (Word, Excel, PowerPoint, Outlook)
- Studio Designer or similar software
- Excellent presentation skills
- Communicate effectively in a polite, personable and professional manner in written and verbal forms with our team, contractors, workrooms and clients
- Literacy of architectural drawings, details, and specifications
- Existing knowledge of Bay Area vendors and custom workrooms
- Perform field measurements, document building site conditions, draft and hand sketch plans, elevations and furniture details
- Understanding of the specifications for lighting, furnishings, hardware, floor & window coverings, materials, fabrics and finishes
- Detail-oriented, highly organized, excellent time management skills
- Effectively work on multiple projects and deadlines simultaneously
- Support Project Manager to maintain project schedules (furnishings, lighting, hardware, etc.)
- Proactive, flexible, respectful team player who is comfortable working in a small team setting
- Confident, accountable, self-starter who takes direction well, listens and brings their best to each task great or small
- Must be professional, reliable and punctual
- Able to work outside regular business hours if needed and live within 30 minutes of San Francisco, CA
- Must be able to travel as necessary for projects
- Valid driver's license and vehicle

Compensation commensurate with experience