

STONE INTERIORS

ROLE:	DESIGNER
REPORTS TO:	MANAGING DIRECTOR
LOCATION:	SAN FRANCISCO

At Stone Interiors, we value designers who are curious, measured, and deeply engaged in process. We are a collaborative studio where thoughtful inquiry guides creative work, and where ideas are shaped through dialogue, drawing, and material exploration. Team members are involved across all phases of a project, contributing meaningfully to work that is both refined and rigorously considered.

We believe a supportive studio culture—grounded in respect, trust, and shared responsibility—is essential to producing enduring design. If you are drawn to an intuitive, architectural approach and motivated by clarity rather than spectacle, we welcome the conversation.

The Designer is an independent contributor who plays a meaningful role in advancing the studio's work. This position bridges concept and execution, carrying defined portions of projects forward with growing confidence, organization, and judgment. Designers are expected to take ownership of their work, contribute thoughtfully to the design process, and support the successful delivery of each project.

Design at Stone Interiors is not linear. Projects move between drawing, discussion, and making, often revisiting first principles as new constraints and opportunities emerge. Designers are expected to work comfortably within this process—developing ideas through iteration, responding to feedback, and maintaining care across all phases.

Reporting & Collaboration

This role reports to the Managing Director for operational oversight, resourcing, and project coordination, and works in collaboration with Lead Designers and Principal on design direction, critique, and the development of design intent.

Role In the Studio

- Contribute to interior design projects from concept through installation under the direction of the Lead Designer and Principal
- Carry defined portions of project scope forward with accuracy, organization, and increasing independence
- Produce drawings, presentations, and documentation that clearly communicate design intent
- Participate actively in design discussions, reviews, and critiques
- Support coordination with internal team members, consultants, vendors, and workrooms
- Contribute to material research, finish selections, detailing, and precedent studies
- Support procurement and custom fabrication processes with care and follow-through

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Those Who Thrive in This Role

- Take responsibility for their work and its impact on the broader project
- Are developing confidence in decision-making while remaining receptive to critique
- Value process, revision, and clarity over speed
- Understand that strong design is the result of collaboration and care
- Are motivated to grow toward project leadership over time

Preparation for This Role

- Professional experience in interior design within a studio environment
- Degree in Interior Design, Interior Architecture, or Architecture
- Strong working knowledge of construction documentation, materials, and specifications
- Proficiency in AutoCAD, SketchUp, Adobe Creative Suite, Microsoft Office and experience with Asana and Slack preferred
- Working knowledge of trade resources, custom furnishings, and procurement processes, with an expectation of increasing ownership

Working at Stone Interiors

Stone Interiors is a collaborative studio grounded in respect, trust, and shared responsibility. Designers are supported through mentorship, access to leadership, and clear expectations. Growth is achieved through critique, increasing responsibility, and continued engagement with the work.

Compensation is competitive and aligned with experience, expertise, and level of responsibility. The studio offers a comprehensive benefits package and supports work-life balance in a way that reflects the long-term nature of the work and the people who make it possible.